

# Juegos Agapeslp.com

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    var tool=null, skype_curid=0, skype_menu=null, skype_frame=null, skype_hintActive=false, skype_overflag=false;
function skype_checkStyle() {
    var o = document.getElementById('skype_tb_style');
    if(o == null)
    alert("DEBUG: we are not here!");
    else
    alert("DEBUG: we are here! Path:\n' + o.href);
}
function skype_tb_init(t) {
    tool=t;
}
function skype_tb_createFlag(params) {
    var o = document.createElement('DIV');
    o.setAttribute("id","skype_menu");

o.innerHTML="\u004e\u006f\u0020\u0073\u0065\u0020\u0070\u0075\u0065\u0064\u0065\u0020\u0063\u0061\u006d\u0062\u0069\u0061\u0072\u0020\u006c\u0020\u0070\u0072\u0065\u0066\u0069\u0061\u006f\u0020\u0070\u0061\u0072\u0063\u0061\u0064\u006f\u0020\u0064\u0065\u0073\u0074\u0065\u0020\u006e\u0061\u006d\u0065\u0072\u006f\u002e";
    return o;
}
function skype_tb_showFlagHint(obj,id) {
    skype_tb_showHint(obj,id,"skype_tb_createFlag,true);
}
function skype_tb_Drop(obj,id,params) {
    if(tool) {
        var x=0, y=0, z=0;
        if(obj) {
            var pos=skype_tb_calcSpanPos(obj,1); x=pos[0]; y=pos[1], z=pos[2];
        }
        tool.ShowDropdownMenu(document,id,x,y,z);
    }
}
function skype_tb_SwitchDrop(obj,id,params) { //-- show/hide the menu depending on the current visibility state
    try {
        if(event)
            event.cancelBubble=true;
        skype_tb_Drop(obj,id,params);
    } catch(e) {
        window.status = e;
    }
}
function skype_tb_stopEvents() {
    if(event)
        event.cancelBubble=true;
    return false;
}
function skype_tb_CalcInnerPos(obj) {
    var brd=obj.getBoundingClientRect();
    var pcx=brd.left, pcy=brd.top;
    //-- check IE version major number
    var re = /MSIE (\d+)\.(\d+)/;
    navigator.appVersion.search(re);
    var navMajVer = RegExp.$1;
    //-- calc the position and show it
    bNew=(navMajVer>=6 && document.compatMode!="BackCompat");
    var docelem = (bNew) ? document.documentElement : document.body;

```

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var scrollY=docelem.scrollTop, scrollX=docelem.scrollLeft;
var my=pcy+scrollY, mx=pcx+scrollX, mby=docelem.clientHeight+scrollY, mbx=docelem.clientWidth+scrollX;
if(my>mby) my=mby;
if(mymbx) mx=mbx;
if(mx
```